- 00:00

Hello and welcome to this Jutro tutorial on how to design

- 00:04

application pages using the Jutro component library in

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Figma. The library is a collection of pre-built

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components and business patterns that allow you to rapidly build user experiences

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screen mockups, and prototypes so you can share them with stakeholders

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involved in your project. To get started, make sure to access

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the Jutro design system library within Figma libraries dialogue

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 Once you do that, you will be able to access all of

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the UI elements that you need to start designing with.

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the Jutro design system allowing you to design user interfaces

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that are both a collection of parts and a cohesive whole all at

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the same time. Components are the smallest building blocks of

- 00:54

Jutro applications. They include the elements such as

- 00:57

icons, buttons, form fields and switches.

- 01:00- 1:09

Business patterns fulfill a specific use case.

They are typically made of two or more individual components that

can be reused repeatedly throughout your application.

They solve common user problems such as making payments. Examples would be policy, billing or account details patterns.

Floorplans are ready to use starter pages with a grid system and layout

- 01:15

 that organize your header, footer, navigation and

- 01:18

main content containers.

 Now let's take a look at how the Figma UI

- 01:42

library is organized. UI elements are organized by

- 01:45

component and once you place a component you will be able to see its variants including states

- 01:52

Also, the library includes text styles based on

- 01:56

typographic rules defined in the Jutro design system.

 to add a

- 02:01

Jutro element onto your page, go to the Jutro component library,

- 02:06

pick a component, place it onto your frame, and make any overrides to the values of your component's properties.

- 02:11

After familiarizing yourself with the contents of the

- 02:14

library, you can start designing with Jutro in Figma. Imagine that you

- 02:18

created this wireframe

- 02:22

You want to explore how the user interface looks like with

- 02:28

real representative content in place using Jutro. Well, your

- 02:32

first step is to select a pre-built floor plan which includes

- 02:38

the shape, layout, and major components that best match the needs of

- 02:43

your project. Then you can start populating your page with UI

- 02:49

elements such as components, and

- 02:52

business Patterns.

- 02:53

Your page will rapidly take shape and you can make additional

- 02:57

changes and customize the content or components to

- 03:00

match your initial wireframe.

- 03:05

Once your design is ready, you can hand it off using Figma built-in handoff capabilities

- 03:15

Figma allows the

- 03:19

inspection of components. The layers panel on the left allows

- 03:23

you to see components and their structure, their names so you

- 03:27

can easily find them on storybook. Figma provides a link to the corresponding documentation that is component specific.

- 03:31

inspect provides essential information on the.

- 03:35

Elements that define a component and its dimensions, such

- 03:39

as margins, padding, sizing, and spacing of the

- 03:43

element. The right hand panel displays styles and

- 03:47

properties including text style with height,

- 03:49

opacity and rotations while allowing you

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With Jutro theming. You can customize component styles to

- 03:56

fit the specific aesthetics of a customers' brand. This

- 04:01

provides greater flexibility, enabling teams to adapt Jutro

- 04:05

to their own visual requirements. Through the use of CSS variables

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developers can easily configure all of their

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reducing the need to override individual

- 04:22

component styles. In this video, we have taken a look at the anatomy

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of the Jutro design system. We have seen the structure of the

- 04:32

Jutro component library in Finally and finally we have

- 04:35

explored ways of designing application pages rapidly using

- 04:39

Figma and Jutro.