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00:00:08.740 --> 00:00:12.470

Hi everyone. Organizing complex data is crucial for a great

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00:00:12.620 --> 00:00:16.500

user experience. That's why we're excited to introduce the Jutro
Table

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00:00:16.600 --> 00:00:17.120

component.

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00:00:19.320 --> 00:00:23.310

The Jutro Table component helps your users efficiently scan,
compare,

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00:00:23.670 --> 00:00:27.500

and act on large data sets. The table component gives you the power
to

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00:00:27.580 --> 00:00:30.720

build tables right into your applications.

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00:00:30.780 --> 00:00:34.760

You can use it for anything from simple data displays to complex
tables that

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00:00:34.800 --> 00:00:38.670

handle large data sets. Need advanced features like search and
filtering?

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00:00:39.140 --> 00:00:42.760

This component has you covered. Since the implementation is modular,

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00:00:43.060 --> 00:00:47.000

you select only the features your application needs, keeping things
clean.

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00:00:47.060 --> 00:00:50.980

We provide a set of composable core components that you can easily
extend or

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00:00:51.000 --> 00:00:53.120

customize to fit your specific use case.

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00:00:53.520 --> 00:00:57.340

This means you can create simple tables for basic needs or build flexible,

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00:00:57.500 --> 00:01:00.860

powerful solutions for your most complex requirements.

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00:01:00.900 --> 00:01:04.840

For developers, it's built with first-class accessibility and best practices baked

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00:01:04.960 --> 00:01:08.100

in, letting you focus on the solution, not the boilerplate.

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00:01:09.320 --> 00:01:12.590

We'll show you how to scaffold a basic table and then dive into the most

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00:01:12.620 --> 00:01:16.560

sought-after features: sorting, filtering, row selection,

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00:01:16.980 --> 00:01:19.550

row expansion, and handling large data sets.

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00:01:21.760 --> 00:01:25.640

Let's start by understanding the basic scaffold and semantic structure of the

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00:01:25.680 --> 00:01:26.340

Jutro table.

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00:01:27.180 --> 00:01:31.120

You import primitives from @jutro/components and nest them in a

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00:01:31.200 --> 00:01:34.960

strict hierarchy: Table, TableHeader, HeaderRow, HeaderCell, and so on.

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00:01:35.280 --> 00:01:38.210

This ensures accurate accessibility semantics out of the

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00:01:38.260 --> 00:01:41.650

box. You must explicitly set columnIndex on

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00:01:41.720 --> 00:01:45.700

HeaderCell, and columnIndex and rowIndex on BodyCell to

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00:01:45.720 --> 00:01:49.540

ensure accurate accessibility semantics when rendering multiple cells.

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00:01:50.160 --> 00:01:53.380

The columnIndex and rowIndex must start from zero.

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00:01:54.020 --> 00:01:57.900

The table component does not include any built-in titles or subtitles.

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00:01:57.960 --> 00:02:01.570

You can easily add them in your implementation using the Jutro Typography

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00:02:01.600 --> 00:02:04.920

component. To ensure accessibility, add aria-labelledby and

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00:02:04.940 --> 00:02:08.521

aria-describedby to the table component to reference the title and subtitle.

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00:02:11.540 --> 00:02:15.080

Next, let's look at how to make columns sortable, a feature highly

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00:02:15.120 --> 00:02:19.060

requested by our users. Users can click a column header to sort the

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00:02:19.100 --> 00:02:22.600

table data by that column. A directional icon in the header

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00:02:22.720 --> 00:02:24.300

indicates the current sort order.

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00:02:25.500 --> 00:02:27.900

Making a column sortable is straightforward.

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00:02:27.980 --> 00:02:31.920

Simply add the Boolean `isSortable` prop to the `HeaderCell` component.

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00:02:31.960 --> 00:02:35.160

You'll need to manage the sorting logic and state within your component.

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00:02:35.560 --> 00:02:39.520

Use the `isSorted` prop to indicate the current direction and the `onSort`

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00:02:39.580 --> 00:02:41.700

handler to trigger your state change logic.

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00:02:42.030 --> 00:02:45.700

The nice part is that `HeaderCell` handles the accessibility details for you.

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00:02:46.080 --> 00:02:50.000

When you wire up `isSortable` and `isSorted`, the component automatically sets

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00:02:50.040 --> 00:02:54.000

the correct `aria-sort` value and descriptive labels, so screen readers

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00:02:54.020 --> 00:02:57.829

can announce whether a column is sorted ascending or descending without any

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00:02:57.880 --> 00:03:01.489

extra work on your side. Next, let's look at search and filtering,

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00:03:01.790 --> 00:03:04.500

another common requirement when you're working with larger data sets.

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00:03:05.850 --> 00:03:09.400

Search lets users quickly find matching rows across the whole table.

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00:03:09.420 --> 00:03:13.230

To implement search, you can wire a search bar to your table using a

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00:03:13.260 --> 00:03:17.240

small data management hook that debounces input and filters rows based

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00:03:17.280 --> 00:03:20.800

on accessor functions. You place a search input above the table,

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00:03:21.100 --> 00:03:24.920

track a search query in state, and use a small helper or hook to filter your

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00:03:25.000 --> 00:03:27.200

data array before rendering rows.

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00:03:28.660 --> 00:03:32.500

Where search lets users type free-form text, filtering lets them

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00:03:32.540 --> 00:03:36.090

narrow the data set using structured controls such as dropdowns and

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00:03:36.120 --> 00:03:37.760

checkboxes for specific columns.

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00:03:38.220 --> 00:03:42.160

Each control updates filter state, and your filtering logic returns only

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00:03:42.220 --> 00:03:45.700

the rows that match all active filters, which you pass into BodyRow and

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00:03:45.760 --> 00:03:46.360

BodyCell.

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00:03:47.860 --> 00:03:51.680

For users who need to take actions on multiple items, row selection is

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00:03:51.720 --> 00:03:55.580

essential. You implement this by introducing a checkbox in the first

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00:03:55.660 --> 00:03:59.160

column for both the header for select all and the body.

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00:03:59.900 --> 00:04:03.760

The table component allows you to reflect the selection state visually

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00:04:03.820 --> 00:04:06.770

using the Boolean selected prop on the BodyRow component.

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00:04:07.200 --> 00:04:11.180

You'll maintain your source of truth for the selected IDs in your component state

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00:04:11.520 --> 00:04:14.410

and use the selected prop to apply the correct styling.

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00:04:16.240 --> 00:04:20.180

On top of selection, the table component provides a first-class way to support row

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00:04:20.221 --> 00:04:20.860

expansion.

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00:04:22.720 --> 00:04:26.340

Expandable rows use an icon, typically a chevron, in a

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00:04:26.360 --> 00:04:30.260

dedicated column so users can reveal additional details directly under the

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00:04:30.300 --> 00:04:34.280

main row. The expanded content lives in subrows that share the same grid

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00:04:34.380 --> 00:04:37.930

structure, which means keyboard navigation and focus management still work

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00:04:38.000 --> 00:04:39.780

exactly as expected.

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00:04:41.000 --> 00:04:44.419

Expanded content is just extra rows in the same grid.

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00:04:44.520 --> 00:04:48.400

As long as each cell has the right row index and column index, the

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00:04:48.440 --> 00:04:52.400

table's keyboard navigation treats expanded sections as part of one

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00:04:52.420 --> 00:04:53.969

continuous coordinate system.

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00:04:55.960 --> 00:04:59.880

When dealing with large amounts of data, performance and user experience

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00:04:59.920 --> 00:05:03.730

are paramount. Adding pagination is key to keeping your application

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00:05:03.760 --> 00:05:07.460

fast and scannable. For pagination, you typically maintain

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00:05:07.500 --> 00:05:11.440

page index and page size in your component state and only render

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00:05:11.450 --> 00:05:13.780

the slice of rows that belong to the current page.

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00:05:14.280 --> 00:05:18.050

Jutro provides a dedicated pagination component for the controls at the bottom of

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00:05:18.060 --> 00:05:22.020

the table, including the ability to move between pages and change how

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00:05:22.040 --> 00:05:25.490

many rows are shown per page. Beyond pagination,

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00:05:25.900 --> 00:05:29.300

always implement feedback states for loading, empty, or error

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00:05:29.400 --> 00:05:33.200

scenarios. Jutro provides two purpose-built components for table

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00:05:33.320 --> 00:05:36.170

states: `TableLoader` and `TableEmptyState`.

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00:05:36.600 --> 00:05:40.420

These components automatically center content inside the table body

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00:05:40.460 --> 00:05:43.380

and use context-aware height scaling to avoid flicker.

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00:05:43.860 --> 00:05:47.410

You render `TableLoader` inside `TableBody` while data is being

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00:05:47.540 --> 00:05:51.440

fetched. It shows a spinner and a loading data label by default.

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00:05:51.880 --> 00:05:55.790

When there's no data to show, you can use `TableEmptyState` in place of

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00:05:55.820 --> 00:05:59.740

rows. It gives you a main message like "Nothing to display," and you

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00:05:59.760 --> 00:06:03.360

can wire it with logic-based actions like "Add a new entry" for an

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00:06:03.400 --> 00:06:06.860

initial empty state. For error scenarios, you can configure

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00:06:06.900 --> 00:06:10.640

`TableEmptyState` to display a warning-style message and an action like

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00:06:10.660 --> 00:06:11.180

reload.

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00:06:12.290 --> 00:06:15.910

The Jutro Table component provides a powerful, accessible, and

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00:06:16.040 --> 00:06:18.660

structured foundation for your data needs.

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00:06:18.720 --> 00:06:22.680

We've covered building the core structure, implementing sorting, filtering,

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00:06:22.840 --> 00:06:26.710

row selection and expansion, and handling large data with pagination

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00:06:26.720 --> 00:06:30.260

and feedback states. Ready to apply this new knowledge?

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00:06:30.300 --> 00:06:34.240

Find examples, usage information, and component props in the

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00:06:34.300 --> 00:06:36.160

Jutro Table component documentation.

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00:06:38.440 --> 00:06:42.180

For detailed code samples for different use cases, including examples of

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00:06:42.280 --> 00:06:45.980

using the TanStack Table external library, see the table component

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00:06:46.040 --> 00:06:48.040

examples in Jutro Storybook.